

NOTES

This project addresses two key areas:

- Printf is not thread-safe when used with FreeRTOS. While output remains intact if print requests originate from a single task, concurrent print operations from multiple tasks may result in garbled or overwritten messages. Several approaches exist to mitigate this issue; I have selected the more complex method to ensure robust protection.
- Mathematical computations often necessitate floating point operations. These must be explicitly enabled within STM32CubeIDE by navigating to Project > Properties > C/C++ Build > Settings. In the Tool Settings tab, select MCU/MPU Settings and mark “Use float with printf from newlib-nano (-u printf_float).”

Additionally, trigonometric functions are standard in nearly all compilers. The embedded Solar Tracker code developed by the National Renewable Energy Laboratory demonstrates these functions effectively. By entering specific coordinates and the current date, the program calculates solar position in the sky. This code can be adapted to control movable solar arrays, optimizing sunlight exposure and maximizing power generation.

Google Earth provides accurate GPS data—simply position the cursor on your location to view latitude, longitude, and elevation at the screen’s bottom-right. For information about the National Renewable Energy Laboratory site, enter the following coordinates into Google Earth: 39° 44' 32.9136" -105° 10' 42.96". Google Maps is also recommended for similar tasks.

Further details regarding the Solar Tracker code are available at <https://midcdmz.nrel.gov/spa>.

Local average atmospheric pressure and annual temperature statistics can be sourced through Google.

To convert between Degrees Minutes Seconds and Decimal Degrees, utilize the calculator at <https://www.fcc.gov/media/radio/dms-decimal>.

For a comprehensive list of time offsets by U.S. state and territory, visit https://en.wikipedia.org/wiki/List_of_time_offsets_by_U.S.state_and_territory.

This project incorporates additional files, including log.h, spa.h, log.c, spa.c, and spa_tester.c.

NOTES

The Spa code, developed by the National Renewable Energy Laboratory, generates a predefined set of values if computations are completed successfully. Users may input their own coordinates into `spa_tester.c` to specify a particular location. To initiate the calculation and view the results, enter the command `e` followed by the Enter key for the original NREL location, or input `f` followed by Enter for a custom location. The output will be displayed as follows:

```
COM5 - Tera Term VT
File Edit Setup Control Window Help

Welcome to STM32 world!
Logger online
SYSCLK=48000000 Hz
Starting default task
Starting UART command task

Welcome to STM32 world!
Logger online
SYSCLK=48000000 Hz
Starting default task
Starting UART command task
e
Julian Day:      2452930.312847
L:              2.401826e+01 degrees
B:             -1.011219e-04 degrees
R:             0.996542 AU
H:            11.105902 degrees
Delta Psi:     -3.998404e-03 degrees
Delta Epsilon: 1.666568e-03 degrees
Epsilon:      23.440465 degrees
Zenith:       50.111622 degrees
Azimuth:      194.340241 degrees
Incidence:    25.187000 degrees
Sunrise:      06:12:43 Local Time
Sunset:       17:20:19 Local Time
f
Val's location
Julian Day:    2460941.208333
L:            3.599508e+02 degrees
B:            6.782862e-05 degrees
R:            1.003642 AU
H:           357.898865 degrees
Delta Psi:    9.566572e-04 degrees
Delta Epsilon: 2.658815e-03 degrees
Epsilon:     23.438605 degrees
Zenith:      43.925132 degrees
Azimuth:     176.970459 degrees
Incidence:   14.522937 degrees
Sunrise:     06:03:24 Local Time
Sunset:     18:12:37 Local Time
□
```

NOTES

Thread-safe functions are implemented in the files log.h and log.c. The following are examples:

```
log_puts(10, "Logger online\r\n");  
log_printf(10, "SYSCLK=%lu Hz\r\n", HAL_RCC_GetSysClockFreq());
```

What waitMs is for

waitMs is the maximum time (milliseconds) the call will wait to:

1. Get a free buffer from the free-pool queue, and
2. Enqueue the message pointer into the ready-to-send queue.

If the pool is temporarily exhausted or the ready queue is full, the call will block up to waitMs trying again. If it still can't proceed, it returns pdFALSE (message dropped). This gives you back-pressure control per call.

- waitMs = 0 → non-blocking; drop if it can't proceed immediately.
- waitMs = 10 (or any finite) → wait a bit under load; good default.
- waitMs = portMAX_DELAY → block indefinitely (not for ISRs).

Choosing waitMs (rule of thumb)

- Control loops / tight deadlines: waitMs = 0 (never let logging delay control).
- General tasks: waitMs = 5–20 ms (brief tolerance to smooth bursts).
- Critical one-off diagnostics: waitMs = portMAX_DELAY (only if it's OK to block this task).
- ISRs: ignore; ISR API doesn't take waitMs. It never blocks.

The Log_Init function, invoked from main, configures the message queue of pointers and initiates a dedicated FreeRTOS task responsible for UART2 output. This task retrieves message pointers from the queue when pending messages are present. Other tasks submit message pointers to the queue via the log_puts or log_printf function calls.